

2008 SOYSA CUP - U18 BOYS - June 20th, 21st & 22nd, 2008 - June 23rd

Format: 4 game Round Robin		Points	Game 1	Game 2	Game 3	Game 4	Game 5	Total
	Teams:	S1	1	Bye	2	0	1	4
Point Scoring in Rounds		P1	5	2	Bye		0	
3 points for a win		P2	1	0	2		Bye	
1 point for a tie		OI.	Bye	7	1	7	6	21
0 points for a loss		Oso.	5	2	1	Bye	6	14
1 point for a shutout								
1 point ea. Goal (max. 3)								
Total points possible - 7								
Game forfeit-7pts to other Tm.								



Date	Time	Game #	Home	Score	Away	Score	Park
June 20th	6:00 PM	1	Oso	2	P2	1	Oso HS
June 20th	6:00 PM	1	P1	2	S1	1	DM 1
June 20th		1	OI	-	Bye	-	
June 21st	9:15 AM	2	OI	4	P2	0	Oso HS
June 21st	10:45 AM	2	Oso	1	P1	1	Oso HS
June 21st		2	S1	-	Bye	-	
June 21st	1:00 PM	3	S1	1	P2	1	Pen Oval
June 21st	4:00 PM	3	OI	0	Oso	0	Oso HS
June 21st		3	P1	-	Bye	-	
June 22nd	8:30 AM	4	S1	0	OI	5	K 2
June 22nd	8:30 AM	4	P2	no call	P1	no sheet	KVR
June 22nd		4	Oso	-	Bye	-	
June 22nd	11:30 AM	5	P1	0	OI	2	K 2
June 22nd	11:30 AM	5	Oso	4	S1	1	Pen Oval
June 22nd			P2	-	Bye	-	

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- Teams tied on points after Round Robin are placed using the following criteria:
1. Winner of head to head play gets higher position, if still tied
 2. Team with more wins gets higher position, if still tied
 3. Team with highest Goal differential (GF - GA) gets higher position, if still tied
 4. Teams tied will use FIFA penalty shot shoot-out to determine winner (11 players including the goalie)

All games will consist of two, 30 minute halves, no overtime in Round Robin Play

Wind-up Ceremonies 3:15 pm - Kings Park 1 - Sunday June 22nd

OLIVER SOYSA CUP 2008 CHAMPS & LEAGUE CHAMPS